
 EXAMPLE 1

Description:
Code referencing to one of the MCU registers.

Notes:

Register names can be included in inline assembler in GCC C code. GCC compiler usually takes care of the proper register assignment in the code surrounding inline assembler.

IAR C requires to use inline function and explicitly move a required register to register R0. Functions are inlined only with the highest optimization levels. It is recommended NOT to use function inlining, i.e. your code should include a function call not inline code. This is because the compiler does not know about register assignment. If function inlining is used it is possible to generate a code where a required register is moved to R0, but R0 is overwritten later.

Danger warning for IAR code: **HIGH**

 GCC code example:

```
register char *stack_ptr asm ("sp");
```

```
char Test_SP_Code(void)
{
    char *Ptr;
    Ptr = stack_ptr;
    return *Ptr;
}
```

```
char * Test_SP_Code_Ptr(void)
{
    char *Ptr;
    Ptr = stack_ptr;
    return Ptr;
}
```

 GCC assembler output:

```

        .global      Test_SP_Code
        .type        Test_SP_Code,function
Test_SP_Code:
        @ args = 0, pretend = 0, frame = 0
        @ frame_needed = 0, current_function_anonymous_args = 0
        @ link register save eliminated.
        ldrb        r0, [sp, #0]          @ zero_extendqisi2
        mov         pc, lr
.Lfe1:
        .size        Test_SP_Code,.Lfe1-Test_SP_Code
        .align       2
        .global      Test_SP_Code_Ptr
        .type        Test_SP_Code_Ptr,function
Test_SP_Code_Ptr:
        @ args = 0, pretend = 0, frame = 0
        @ frame_needed = 0, current_function_anonymous_args = 0
        @ link register save eliminated.
        mov         r0, sp
        mov         pc, lr
.Lfe2:
        .size        Test_SP_Code_Ptr,.Lfe2-Test_SP_Code_Ptr
```

Equivalent IAR C code:

```

-----
#pragma diag_suppress=Pe940
#pragma inline = forced // Optimization at HIGH
inline char * get_SP( void )
{
    /* On function exit,
    function return value should be present in R0 */
    asm( "MOV R0, SP" );
}

char Test_SP_Code(void)
{
    char *Ptr;
    Ptr = get_SP();
    return *Ptr;
}

char * Test_SP_Code_Ptr(void)
{
    char *Ptr;
    Ptr = get_SP();
    return Ptr;
}

```

IAR assembler output:

```

-----
7          #pragma diag_suppress=Pe940
8          // Optimization at HIGH !!!!
9          #pragma inline = forced
10         inline char * get_SP( void )
11         {
12             /* On function exit,
13             function return value should be present in R0 */
14             asm( "MOV R0, SP" );
15         }
16
\
\          In section .text, align 2, keep-with-next
17         char Test_SP_Code(void)
18         {
19             char *Ptr;
20
21             Ptr = get_SP();
\          Test_SP_Code:
\          00000000 6846          MOV R0, SP
22             return *Ptr;
\          00000002 0078          LDRB    R0,[R0, #+0]
\          00000004 7047          BX      LR          ;; return
23         }
24
\
\          In section .text, align 2, keep-with-next
25         char * Test_SP_Code_Ptr(void)
26         {
27             char *Ptr;
28
29             Ptr = get_SP();
\          Test_SP_Code_Ptr:
\          00000000 6846          MOV R0, SP
30
31             return Ptr;
\          00000002 7047          BX      LR          ;; return
32         }

```